

Wave Divisor Function

By V.L.M. Preemen

Introduction.

The divisor function counts the number of divisors of an integer. A model is described where the divisor function is seen as summation of repeating continuous waves. The divisor function now has a real and imaginary component. This divisor wave model introduces an error in the solution. The wave divisor function method is presented, also a description of the error is given.

1. Describing the divisor function with waves.

The integer divisor function σ_0 [4] can be described as a summation of repeating waves. Each wave filters out numbers. Divisor wave $\mathbb{X} = 7$ will filter: 7, 14, 21, 28, 35 etc. The divisor function can be described as:

$$\sigma_0(x) = \sum_{\mathbb{X}=2}^{\infty} \cos^N \left(\frac{\pi}{\mathbb{X}} x \right) \quad (1)$$

Here from x the number of divisors is determined excluding divisor 1. N should be a positive even integer; only then positive pulses occur so $N \in 2\mathbb{N}$. If: $N \rightarrow \infty$ discrete pulses with magnitude 1 occur on the intervals determined by: \mathbb{X} . This definition of the divisor function σ_0 does not take 1 in account, for the conventional definition 1 should be added to the wave divisor function. With Euler's formula and the binomial theorem, the function can be rewritten as:

$$\sigma_0(x) = \sum_{\mathbb{X}=2}^{\infty} e^{i \left(\frac{N\pi}{\mathbb{X}} x \right)} 2^{-N} \sum_{k=0}^N \binom{N}{k} e^{-i \left(\frac{\pi}{\mathbb{X}} kx \right)} \quad (2)$$

The solution for the divisor function occurs when the angular component is 0 only then pulses of magnitude 1 occur. For the divisor function we can set:

$$e^{i \left(\frac{N\pi}{\mathbb{X}} x \right)} = 1 \quad (3)$$

While $N\pi$ will always be a multiple of 2π because N must be a positive even integer. So, the "Wave Divisor Function" becomes:

$$\sigma_0(x) = \sum_{\mathbb{X}=2}^{\infty} 2^{-N} \sum_{k=0}^N \binom{N}{k} e^{-i \left(\frac{\pi}{\mathbb{X}} kx \right)} \quad (4)$$

The n choose k notation (4) can be written in a trigonometric formulation. This notation was found by plotting (4) and analyzed the function. The "Wave Divisor Function" has a Real and Imaginary solution. The Real solution holds the divisor count.

$$\Re(\sigma_0(x)) = \sum_{\mathbb{X}=2}^{\infty} \cos^N \left(\frac{\pi}{\mathbb{X}} x \right) \cdot \cos \left(\frac{N\pi}{\mathbb{X}} x \right) \quad (5)$$

$$\Im(\sigma_0(x)) = -i \sum_{\mathbb{X}=2}^{\infty} \cos^N \left(\frac{\pi}{\mathbb{X}} x \right) \cdot \sin \left(\frac{N\pi}{\mathbb{X}} x \right) \quad (6)$$

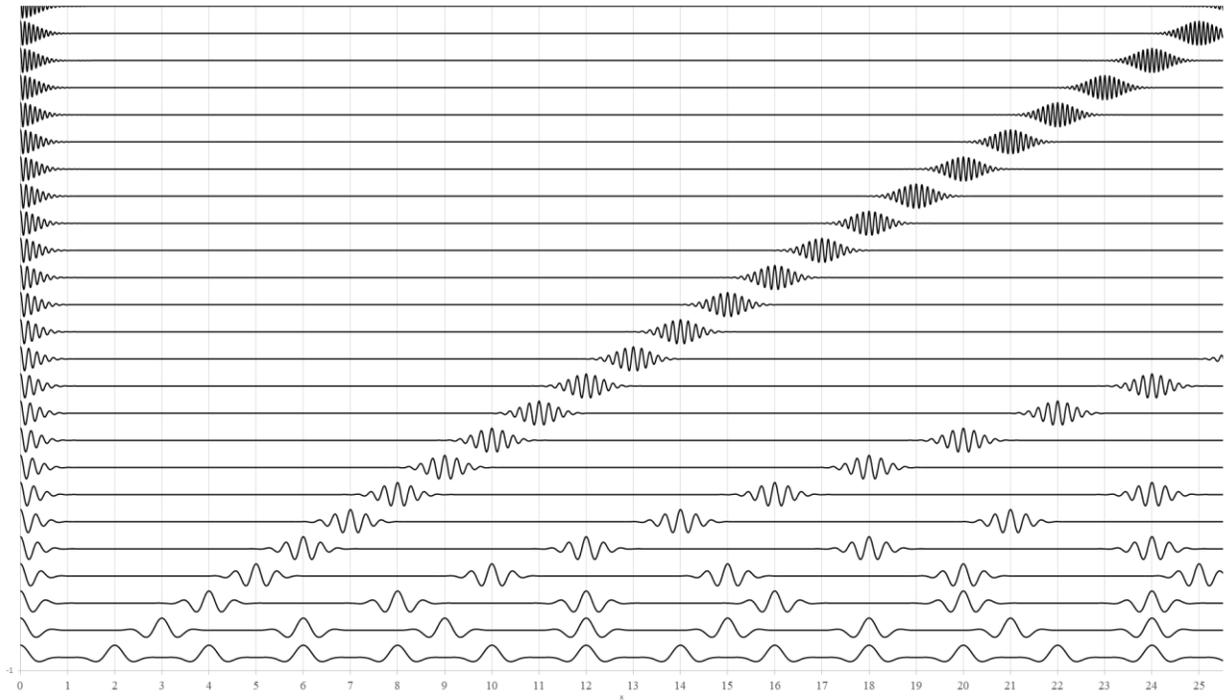
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Equations (5) and (6) can be validated by substituting (1) and (2). The following criteria was found:

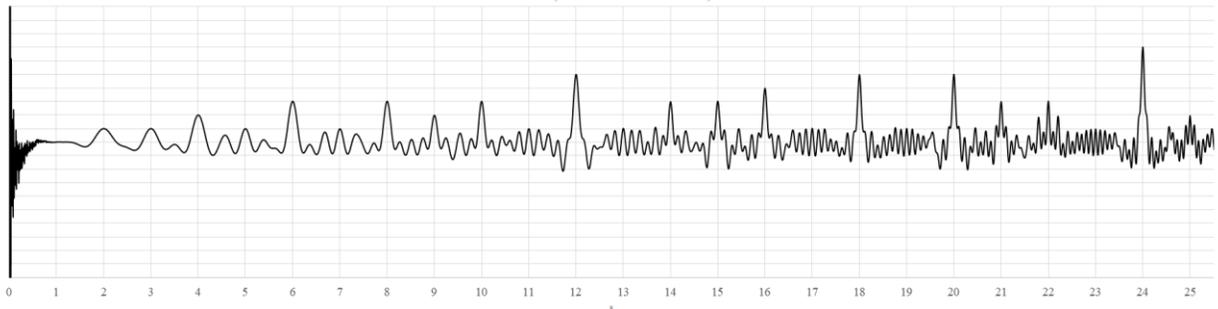
$$\cos^2\left(\frac{N\pi}{X}x\right) + \sin^2\left(\frac{N\pi}{X}x\right) = 1 \quad (7)$$

Thus, the solution of the divisor function is only valid for integer values of x . The wave divisor function consists of repeating wave packages with different frequencies. A wave pulse outline is modulated with a high frequency. When N increases in size the wave packages become narrower and the frequency of the signal increases. One can select a N for every value of X such that the pulse width for all waves becomes similar.

Individual Divisor Waves Graph

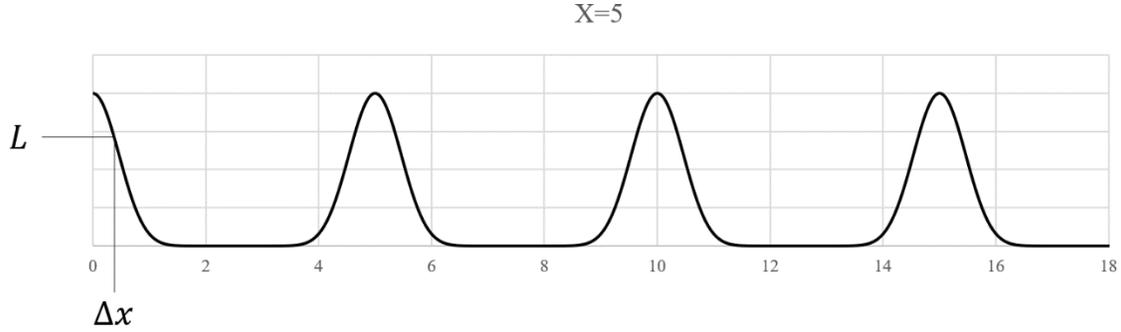


Divisor Wave Summation
(Divisor Count)



2. N , the pulse width definition.

The wave divisor function consists of repeating wave packages defined by \cos^N (5). The width of a wave package depends on the size of N . One can define the width around the origin, with the pulse height L at Δx .



$$L = \cos^N \left(\frac{\pi}{X} \Delta x \right) \quad (8)$$

From equation (8) we can calculate the magnitude of N . The wave package width will also vary depending upon the value of X . Thus, N is a function of X . $N(X)$ can be derived from (8):

$$N(X) = \frac{\ln(L)}{\ln \left(\cos \left(\frac{\pi}{X} \Delta x \right) \right)} \quad (9)$$

Note that $N(X)$ should be an even number $N \in 2\mathbb{N}$, if not negative pulses can occur. Rounding to its closest even number also has a randomizing effect. With help of *Wolfram Alpha* [11] $N(X)$ can also be written as a Taylor series.

$$N(X) = -\frac{2X^2 \log(L)}{\pi^2 \Delta x^2} + \frac{\log(L)}{3} + \mathcal{O} \left(\frac{1}{X^2} \right) \quad (10)$$

Typically, in simulations $0 < L \leq 0.5$ and $0 < \Delta x \leq 0.5$ is picked. Though every pulse width setting has multiple combinations of L and Δx . Some investigation on $N(X)$ and a mirror point where $\Delta x \rightarrow 1$ is found in: [cc].

3. The Pulse Outline and High Frequency Component.

The wave divisor function consists of a pulse outline $O(x)$ modulated with a high frequency component. It is found that the pulse outline $O(x)$ reaches a limit when $X \rightarrow \infty$. There is a solution to the following limit, note that for N eq. (9) must be substituted.

$$O(x) = \lim_{X \rightarrow \infty} \cos^N \left(\frac{\pi}{X} x \right) = e^{ax^2} \quad (11)$$

$$a = \frac{\log(L)}{\Delta x^2} = \text{constant}$$

The solution was found with help of *Wolfram Alpha* [11]. For a given pulse width defined by L and Δx the outline will tend to a bell-shaped curve around the origin for $X \rightarrow \infty$. For this limit $N \rightarrow \infty$ when $X \rightarrow \infty$. The limit (11) will hold independent of the fact that N is a positive even integer, at ∞ parity is neglectable.

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The wave packages are modulated (5) with a high frequency component $HF(x)$. When $\mathbb{X} \rightarrow \infty$ a limit is found in $HF(x)$. In the following expression N should be substituted with eq. (9).

$$HF(x) = \lim_{\mathbb{X} \rightarrow \infty} \cos\left(\frac{N\pi}{\mathbb{X}}x\right) \approx \cos(bx) \quad (12)$$

$$b(\mathbb{X}) = \frac{N}{\mathbb{X}}\pi \approx -\frac{2 \log(L)}{\pi \Delta x^2} \mathbb{X} = \text{constant} \cdot \mathbb{X}$$

This solution was found with help of eq. (10). It is found that the frequency almost scales linear with \mathbb{X} for narrow pulsewidths.

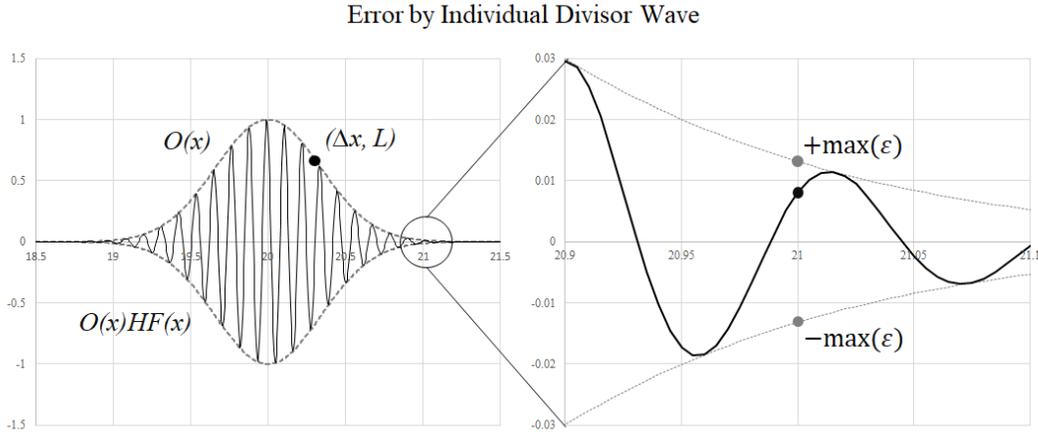
4. Error in The Wave Divisor Function.

The error of the wave divisor function is majorly determined by neighbor pulses like: $\sigma_0(x-1)$ and $\sigma_0(x+1)$. On these coordinates the value of the function is not zero. The maximum error from a direct neighbor can be determined from the wave pulse outline eq. (11) for $x=1$:

$$\max(\varepsilon) = \exp\left(\frac{\log(L)}{\Delta x^2}\right) \quad (13)$$

Also $\sigma_0(x-m)$ and $\sigma_0(x+m)$ contribute to the error. For pulses m steps away, we can determine the maximum error from the wave pulse outline eq. (11) for $x=m$:

$$\varepsilon(m) = \exp\left(\frac{\log(L)}{\Delta x^2} m^2\right) \quad (14)$$



In between the limits defined by eq. (13) and (14) the error will occur. The exact value of the error is determined by $HF(x)$ eq. (12). The frequency of $HF(x)$ scales almost linear with \mathbb{X} . For direct neighbor divisors the error can be formulated with eq. (15) where $\mathbb{X}|(x-1)$ means \mathbb{X} divides $(x-1)$, k is a constant determined by the pulse width eq. (12).

$$\varepsilon(x) \approx \max(\varepsilon) \cdot \left[\sum_{\mathbb{X}|(x-1)} \cos(k\mathbb{X}) + \sum_{\mathbb{X}|(x+1)} \cos(k\mathbb{X}) \right] \quad (15)$$

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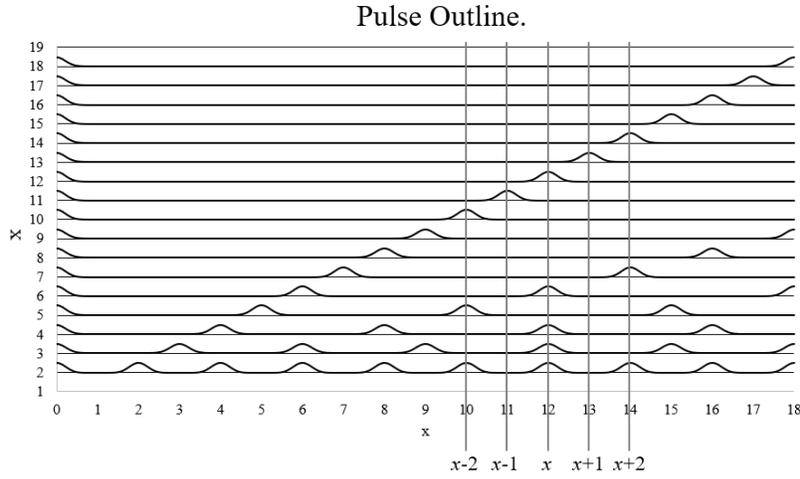
It is assumed that for large values x its divisors are randomly distributed. Also, the rounding of N to its closest even integer causes a randomizing effect, using eq. (12). It is expected that the error is picked from an arcsine distribution. A simulation of the arcsine distribution is available in [ab]. The Variance in the case of an arcsine distribution can be calculated [2] [ab]. For neighbor pulses at $(x - 1)$ and $(x + 1)$ the variance is:

$$\text{Var}(x \pm 1) = \frac{1}{2} \cdot \max^2(\varepsilon) \quad (16)$$

Variance for pulses m steps away is:

$$\text{Var}(x \pm m) = \frac{1}{2} \cdot \varepsilon^2(m) \quad (17)$$

The total error will be the sum of errors from direct neighbor divisors: $\sigma_0(x - 1)$ and $\sigma_0(x + 1)$. Also, the error of divisors m steps away must be added. This summation of errors is related to a random walk [3]. The total variation is the sum of all variations of neighbor pulses/divisors and divisors m steps away from x .



$$\text{Var}(x) = \frac{1}{2} \max^2(\varepsilon) \left(\sum_{m=1}^{\infty} \frac{\sigma_0(x+m) \cdot \varepsilon^2(m)}{\max^2(\varepsilon)} + \sum_{m=1}^{\infty} \frac{\sigma_0(x-m) \cdot \varepsilon^2(m)}{\max^2(\varepsilon)} \right) \quad (18)$$

The error description of eq. (18) is not ideal. Errors m steps away can be counted duplet, like divisor of $\mathbb{X} = 2$ could be counted double. Though, when the pulse width is small $\Delta x \rightarrow 0$ the error converges. The error will be determined by direct neighbor divisors (19). Thus, counting duplets is not the case for $\Delta x \rightarrow 0$. This relation takes a sort of mean value of the divisor count (20).

$$\text{Var}(x) = \frac{1}{2} \max^2(\varepsilon) (\sigma_0(x+1) + \sigma_0(x-1)) \quad (19)$$

$$\text{Var}(x) \approx \max^2(\varepsilon) \cdot \overline{\sigma_0(x)} \quad (20)$$

The mean divisor growth is given by Dirichlet [4]. The error term $\mathcal{O}(x^\theta)$ in the Dirichlet mean divisor count is not introduced in this writing. Note that an extra (-1) is added, the Wave Divisor Function is excluding divisor: 1.

$$\overline{D(x)} \approx \log(x) + 2\gamma - 1 - (1) \quad (21)$$

The Standard Deviation in the Wave Divisor Function can then be approximated with:

$$\text{Stdev}(x) \approx \max(\varepsilon) \cdot \sqrt{\log(x) + 2\gamma - 2} \quad (22)$$

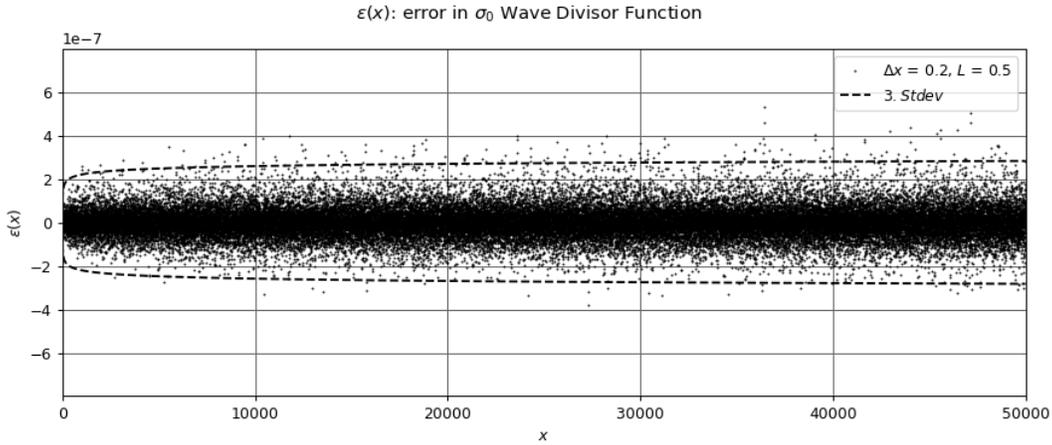
5. Simulation of the Error.

For a given pulse width e.g. $L = 0.5, \Delta x = 0.2$ the divisor count can be determined. The error in the Wave Divisor can be calculated as:

$$\varepsilon(x) = \sigma_0(x)_{Wave} - \sigma_0(x)_{Discrete} \quad (23)$$

The error is calculated for all integers x till the number 50000 in the presented simulation. The boundaries determined by eq. (22) have been plotted as $3Stdev$ (99.7%). Several observations can be made:

- 1) There occur more positive errors. Analysis showed that more positive errors occur for odd x 's. This is related to the parity of neighbor divisors of x . Odd numbers only have odd divisors and have symmetrical error distributions. Even numbers have even and odd divisors, the errors for even numbers have non-symmetrical skewed distribution. More information [\[aa\]](#).
- 2) For $L = 0.5, \Delta x = 0.2$ and integers x till the number 50000, 99.606% is counted within the $3Stdev$ (99.7%) boundaries. The difference cannot be explained, possible: skewed error distributions and the error term $\mathcal{O}(x^\theta)$ in Dirichlet's (21) divisor counting function are involved.



6. More information and Simulations.

The wave divisor function can also be expressed to determine higher order solutions of the divisors function: $\sigma_w(x)$. The wave divisor function will look like:

$$\sigma_w(x) = \sum_{\mathbb{X}=2}^{\infty} \mathbb{X}^w 2^{-N} \sum_{k=0}^N \binom{N}{k} e^{-i\left(\frac{\pi}{\mathbb{X}}kx\right)} \quad (24)$$

$$\Re(\sigma_w(x)) = \sum_{\mathbb{X}=2}^{\infty} \mathbb{X}^w \cos^N\left(\frac{\pi}{\mathbb{X}}x\right) \cdot \cos\left(\frac{N\pi}{\mathbb{X}}x\right) \quad (25)$$

$$\Im(\sigma_w(x)) = -i \sum_{\mathbb{X}=2}^{\infty} \mathbb{X}^w \cos^N\left(\frac{\pi}{\mathbb{X}}x\right) \cdot \sin\left(\frac{N\pi}{\mathbb{X}}x\right) \quad (26)$$

The error in the higher order Wave Divisor Function have not been determined yet. More properties of the Wave Divisor Function have been investigated like: Fourier Transform and Arcsine distribution analysis they can be found in [\[ab\]](#).

Summary and Conclusion.

The divisor function can be expressed as a continuous wave function where wave pulses are modulated with a high frequency. The Wave Divisor Function will then have a Real and Imaginary solution. There will be an error in the solution, the first approximation of the error shows that it grows moderate proportional to $\sqrt{\log(x)}$. The absolute error is dependent upon the width of the pulses.

The pulse width can be defined infinite ways by varying L and Δx . There are infinite many Wave Divisor Functions all with different errors.

There are more properties of the Wave Divisor Function not mentioned. Some of these properties can be found in [ab]. Here [ca] one can find links with historic documents and the first attempts understanding the Wave Divisor Function. The authors background in Math / Number Theory is too limited to draw any further conclusions.

Questions and Open Issues.

- 1) Is the error description derived from the trigonometric notation valid Eq. (5)? Eq. (7) states that the trigonometric notation is only valid for integer values of x .
- 2) The frequency of the wave pulses keeps increasing for larger numbers. The wave pulse than oscillates rapidly between -1 and 1. A computable solution is than not expected.
- 3) Can for a given pulse width L and Δx the error be estimated as an arcsine distribution?

More Information Wave Divisor Function:

- [aa] Stacks Exchange: Q&A Wave Divisor Function.
<https://math.stackexchange.com/q/3427431/650339>
- [ab] Jupyter Notebook File
<https://mybinder.org/v2/gh/oooVincento00/Shared/master?filepath=Wave%20Divisor%20Function%20rev%202.4.ipynb>

Audio Simulation:

- [ba] Audio simulation
<https://youtu.be/8qtZJ6yp5D0>

References:

- [1] Wolfram Alpha:
<https://www.wolframalpha.com/>
a) $\lim_{X \rightarrow \infty} \ln(L) \cdot \ln(\cos(m \cdot \pi / X)) / \ln(\cos(\pi \cdot \Delta / X))$ as $X \rightarrow \infty$
b) $\ln(L) / (\ln(\cos(\pi \cdot \Delta / X)))$ as $X \rightarrow \infty$
- [2] Arcsine Distribution:
http://openturns.github.io/openturns/1.9/user_manual/_generated/openturns.Arcsine.html
- [3] Random Walk:
<https://stats.stackexchange.com/questions/159650/why-does-the-variance-of-the-random-walk-increase>
- [4] Divisor Function
<http://mathworld.wolfram.com/DivisorFunction.html>

Wave Divisor Function

Older Documents by Author:

- [ca] Part II & I: “First explorations”, 2018-2014
<https://drive.google.com/open?id=11wOfq6RoR5VJG8kaVQpg0F4WYeIVa7mm>
- [cb] Part III: “Orbitals”, 2018
<https://drive.google.com/open?id=1 NtoCXR1YqWuLZDI F2IdjLsyZYICaXX>
- [cc] Part IV: “Error Divisor model”, 2018
<https://drive.google.com/open?id=1WrGmtGHkVqhb1BYWwpGp12hd3KkK4MKI>
- [cd] Part V: “Error Divisor Model Part II” rev 1.5, 2018
<https://drive.google.com/open?id=1kvnbefcRrl-ZpPBLBgJ67weOSAP5F8u7>
- [ce] Part VI: “Divisor function Properties n choose k”, 2019
<https://drive.google.com/open?id=1VifDsxPRnWyOwl 5wjOetjgLudaOE1g1>
- [cf] Concept Summary, 2019
<https://drive.google.com/open?id=1PRdMWuRwXttwrvemogZd J01dpy8aEtO>
- [v1] Video 1: n choose k Full scale.
<https://youtu.be/sbOjuFmq86s>
- [v2] Video 2: n choose k Origin.
<https://youtu.be/uRL wDaZTuo>
- [v3] Video 3: n choose k Zoomed in on origin.
<https://youtu.be/9uvhaucBI-g>
- [v4] Video 4: Orbitals of numbers.
<https://youtu.be/fLhLaCf4xcM>

Any feedback is welcome:

vpreemen@hotmail.com
<mailto:vpreemen@hotmail.com?subject=Wave Divisor Function>